



# RUTGERS

UNIVERSITY | NEW BRUNSWICK

## Tutorial on Fairness of Machine Learning in Recommender Systems



Yunqi Li  
Rutgers University  
[yunqi.li@rutgers.edu](mailto:yunqi.li@rutgers.edu)



Yingqiang Ge  
Rutgers University  
[yingqiang.ge@rutgers.edu](mailto:yingqiang.ge@rutgers.edu)



Yongfeng Zhang  
Rutgers University  
[yongfeng.zhang@rutgers.edu](mailto:yongfeng.zhang@rutgers.edu)

# Learning Objective

- Raise awareness on the importance of considering fairness in recommendation
- Get the background knowledge of fairness works in general machine learning
- Learn about the taxonomies of fairness concepts in recommendation
- Know about some datasets, evaluation protocols to assess fairness in recommendation
- Understand the challenges and opportunities of fairness research in recommendation

# Outline

- Introduction:
  - Social Impact of Recommender System and Fairness
  - Motivation of Fairness in Recommender Systems
  - Relationship with AI Ethics
  - Beyond Ethics: a Utilitarian Perspective
- Fairness in Machine Learning:
  - Fairness in Classification
  - Fairness in Ranking
- Fairness in Recommendation:
  - Introduction
  - Taxonomy
  - Dataset and Evaluation
  - Challenge and Opportunity

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# Recommender Systems are Everywhere

- For example

## E-commerce Systems



Product Recommendation

## Social Networks



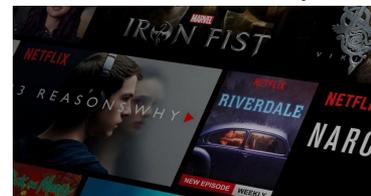
Newsfeed Recommendation  
Friend Recommendation

## Healthcare Systems



Doctor Recommendation  
Patient-doctor matching

## Online Entertainment Systems



Movie/Video Recommendation  
Music Recommendation

## Trip Planning Systems



Hotel Recommendation  
Air Ticket Recommendation

## Financial Applications



Investment Recommendation

## Cyber-Physical Systems



Driver Recommendation  
Route Recommendation

## Talent Recruiting Systems



Job Recommendation  
Candidate Recommendation

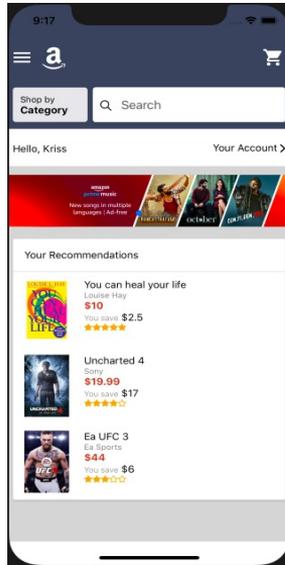
# Social Impacts of Recommender Systems

- Recommender Systems are far more than just information seeking tools
  - They control how resources are allocated among different parties
    - Resources can be exposure opportunities, products, jobs, information, etc.
    - Usually RS works in two-sided markets/environments [1]

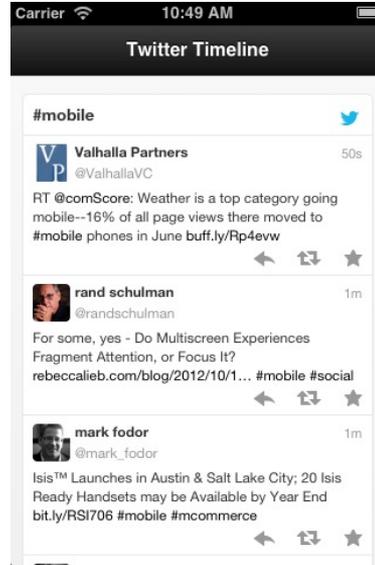
The *Prosumer* Paradigm:  
*Consumers – items – Producers*  
 Buyers – Goods – Sellers  
 Freelancer – Jobs – Employers  
 Borrowers – Money – Lenders  
 Passengers – Services – Drivers



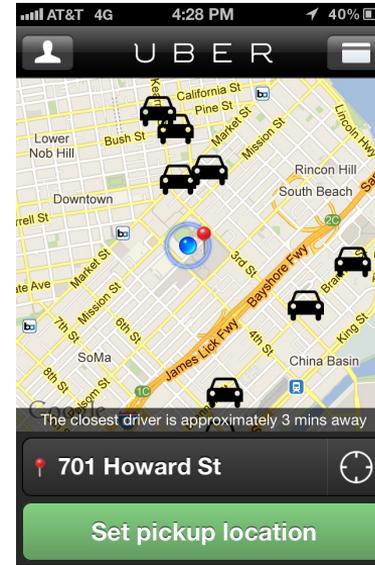
# Why Fairness in RecSys? Resources Could be Limited



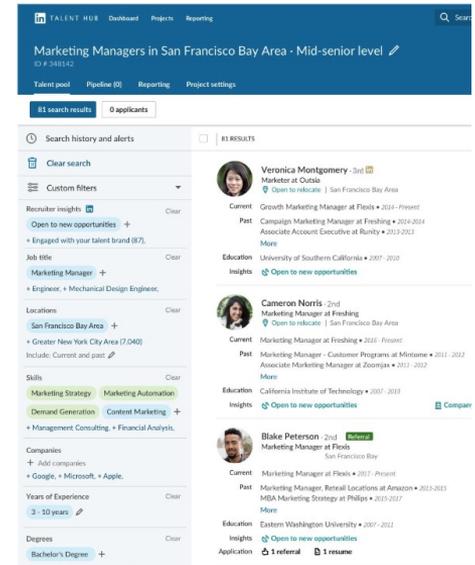
Recommendation slot positions are limited, which producers' items should be recommended and get the exposure opportunity to users?



User attention is a limited resource, whose tweets should get exposure on the timeline?



Passengers are limited, which driver should get the task and make money?

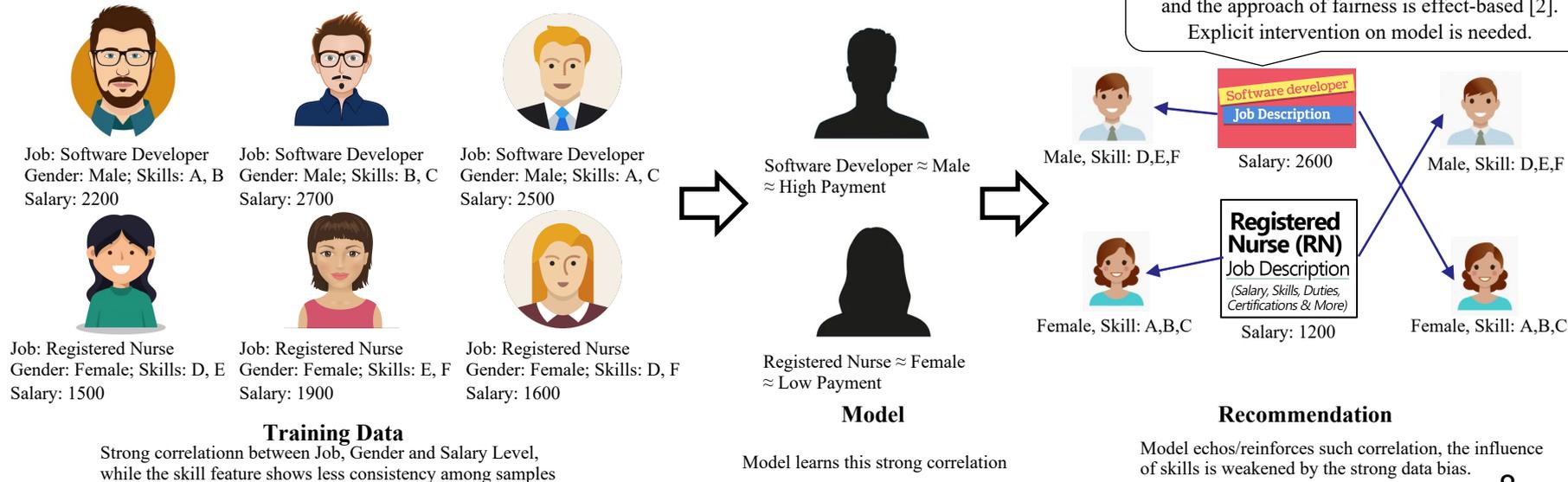


Interview opportunities are limited, which candidate(s) should get an interview opportunity?

# Why Fairness in RecSys? Data Could be Biased

- Most RecSys models are ML models trained on some training data
  - Training data may encode social bias
  - Recommendation models may learn "shotcuts" for decision making
  - Model may echo or even reinforce the bias in training data

Just data debias is not enough because AI doesn't know which are sensitive features (e.g., gender) and the approach of fairness is effect-based [2].  
Explicit intervention on model is needed.



# Potential Consequences of Unfairness in RecSys



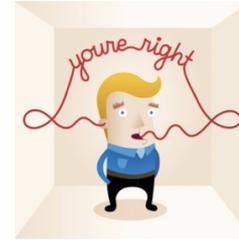
## Information Asymmetry

Knowing a piece of valuable information (e.g., a job opportunity) could change one's life



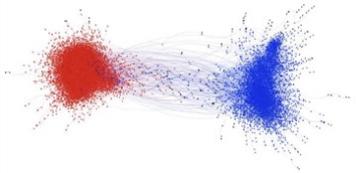
## Matthew Effect

Advantaged users, items, or groups get further propagated by recommendations, sometimes not because of their good quality but because the recommendation model is dominated by their data



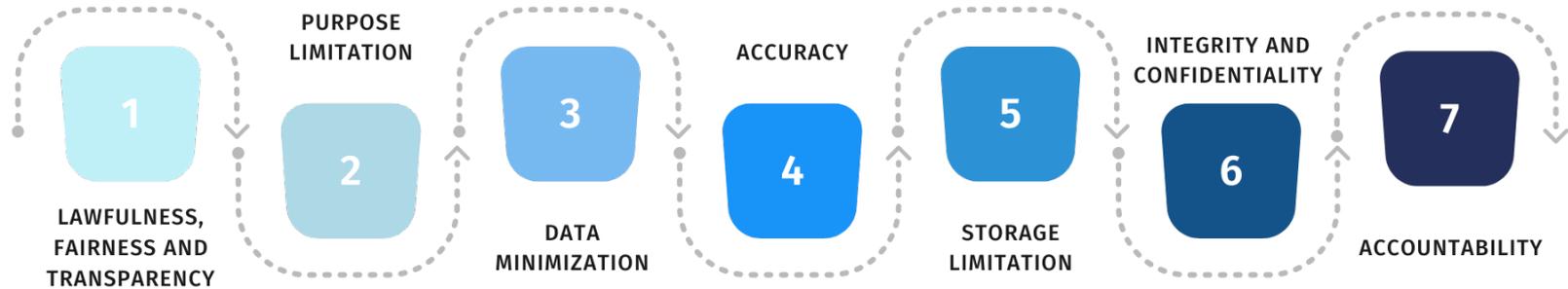
## Echo Chambers

Unfair, undiversified exposure of news, messages, tweets, etc. may create echo chamber. Makes it difficult to explore new ideas and opinions different from one's own. Makes people feel like the whole world thinks the same way as they think. May even reinforce someone's extremist ideas



# Fairness in RecSys: an AI Ethics Perspective

- Recommender systems as responsible AI
  - Provide fair decisions for users, item providers, and platform



7 Principles of EU GDPR Regulation

- Fairness often appears together with other responsible AI perspectives
  - e.g., transparency/explainability (honesty) of algorithmic decisions is the foundation of fairness

## Fairness in RecSys: Beyond Ethics, a Utilitarian Perspective

- RecSys platforms should consider fairness for the sake of themselves
  - Not only for legal regulations, but for the sustainable/long-term development of the platform



An e-commerce example  
Big retailers vs. Small retailers

If products from small retailers (e.g., family workshops) do not have fair exposure opportunity by e-commerce recommender system, they may eventually leave since they cannot survive in the platform, making the platform unsustainable.



A social network example  
Star accounts vs. Grassroot accounts

Videos from famous accounts (e.g., a film star) usually get more attention, but if videos created by grassroot accounts do not have any exposure opportunity to users, they may leave the platform, making the platform's contents less diversified and even boring.

# What exactly is Fairness in RecSys?

Many different perspectives:

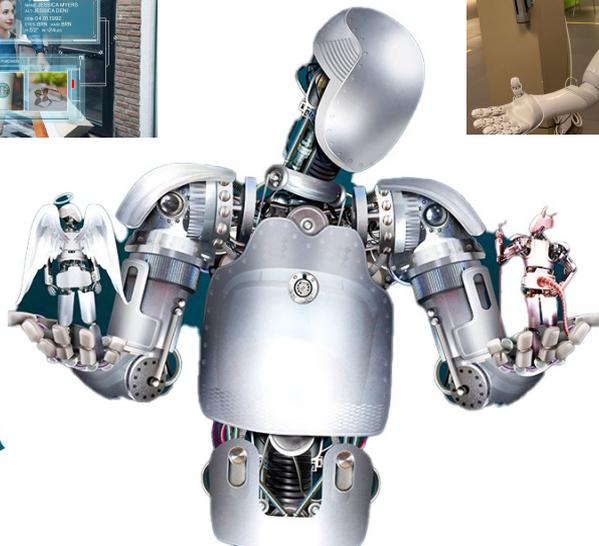
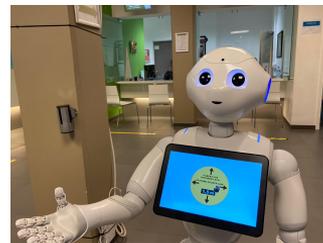
- Group Fairness vs. Individual Fairness
- User Fairness vs. Item Fairness
- Associative Fairness vs. Causal Fairness
- Single-sided Fairness vs. Multi-sided Fairness
- Static Fairness vs. Dynamic Fairness
- Short-term Fairness vs. Long-term Fairness
- Populational Fairness vs. Personalized Fairness

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# Fairness in Machine Learning — Motivations

- Fairness matters because it has impact on everyone's benefit.



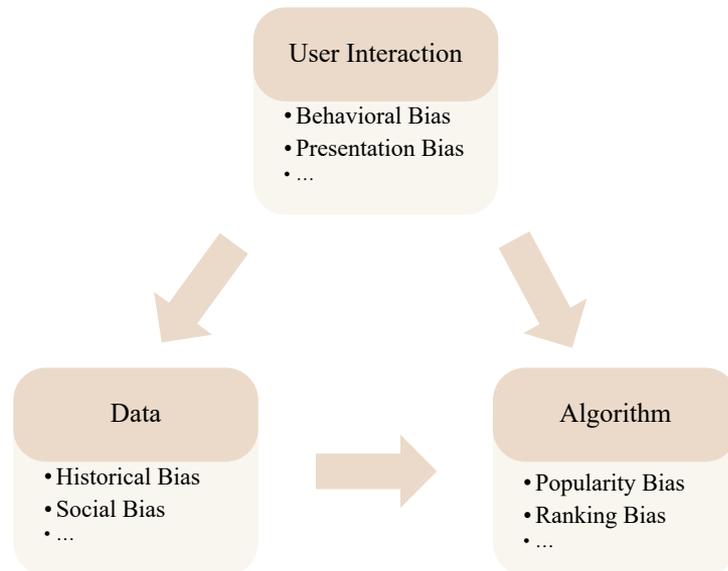
# Fairness in Machine Learning — Causes

## Data Bias

- Statistical Bias: non-random sample; record error
- Historical Bias: biased decision
- ...

## Algorithmic Bias

- Ranking Bias: exposure allocation
- Evaluation Bias: inappropriate benchmarks
- ...



# Fairness in Machine Learning — Definitions



Individual Fairness

Counterfactual fairness



Group Fairness

Statistical parity

$$P(\hat{Y}|Z = 0) = P(\hat{Y}|Z = 1)$$



Subgroup Fairness

Fairness holds over a large collection of subgroups defined by a class of functions

# Fairness in Machine Learning — Methods

## Pre-processing

Try to transform the data so that the underlying discrimination is removed.

## In-processing

Try to modify the learning algorithms to remove discrimination during the model training process.

## Post-processing

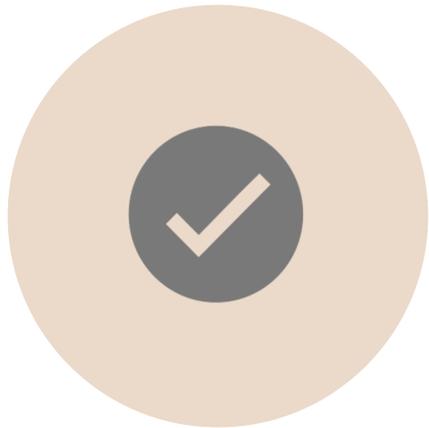
Perform after training by accessing a holdout set which was not involved during the training of the model.

# Fairness in Machine Learning — Evaluation

The evaluation usually depends on the requirement of fairness.

- **Disparate Impact:**  $P(\hat{y} = 1|z = 0) = P(\hat{y} = 1|z = 1)$ 
  - Evaluation:  $DI = |P(\hat{y} = 1|z = 0) - P(\hat{y} = 1|z = 1)|$ .
- **False Positive Rate:**  $P(\hat{y} \neq y|y = -1, z = 0) = P(\hat{y} \neq y|y = -1, z = 1)$ 
  - Evaluation:  $DM_{FPR} = P(\hat{y} \neq y|z = 0, y = -1) - P(\hat{y} \neq y|z = 1, y = -1)$
- **False Negative Rate:**  $P(\hat{y} \neq y|y = 1, z = 0) = P(\hat{y} \neq y|y = 1, z = 1)$ 
  - Evaluation:  $DM_{FNR} = P(\hat{y} \neq y|z = 0, y = 1) - P(\hat{y} \neq y|z = 1, y = 1)$

# Fairness in Machine Learning — Basic tasks



Fairness in Classification



Fairness in Ranking

# Fairness in Classification — Introduction

**Objective:** Avoid unethical interference of protected attributes into the decision-making process.

**Binary Classification:** Fairness metrics can be expressed by **rate constraints** to regularize the classifier's positive or negative rates over different protected groups.

- Statistical parity:

$$P(\hat{Y} = 1|Z = 0) = P(\hat{Y} = 1|Z = 1)$$

- Equality of Opportunity:

$$P(\hat{Y} = 1|Z = 0, Y = 1) = P(\hat{Y} = 1|Z = 1, Y = 1)$$

...



# Fairness in Classification — Method



**Pre-processing:** [3][4][5][6]...

**Pros:**

The transformed dataset can be used to train any downstream algorithm.

**Cons:**

Unpredictable loss in accuracy;  
May not remove unfairness on the test data.



**In-processing:** [7][8][9][10]...

**Pros:**

Good performance;  
May higher flexibility for the trade-off.

**Cons:**

A non-convex optimization problem and not guarantee optimality.



**Post-processing:** [11][12][13]...

**Pros:**

No need to modify classifier;  
Relatively good performance especially fairness measures.

**Cons:**

Cannot be used in cases where sensitive feature information is unavailable.

# Fairness in Classification — Dataset

<b>Dataset</b>	<b>Size</b>	<b>Aera</b>	<b>Reference</b>
UCI adult dataset	48,842 income records	Social	[14]
German credit dataset	1,000 credit records	Financial	[15]
Pilot parliaments benchmark	1,270 images	Facial images	[16]
WinoBias	3,160 sentences	Coreference resolution	[17]
Communities and crime	1,994 crime records	Social	[18]
COMPAS dataset	18,610 crime records	Social	[19]
Recidivism in juvenile justice	4,753 crime records	Social	[20]
Diversity in faces dataset	1 million images	Facial images	[21]

# Fairness in Classification

- **Fairness Concerns:** Introduce a flexible constraint-based framework to enable the design of fair margin-based classifiers.
- **Fairness Definitions:**
  - No disparate treatment:  $P(\hat{y}|\mathbf{x}, z) = P(\hat{y}|\mathbf{x})$
  - No disparate impact:  $P(\hat{y} = 1|z = 0) = P(\hat{y} = 1|z = 1)$
  - No disparate mistreatment:
    - False positive rate:  $P(\hat{y} \neq y|y = -1, z = 0) = P(\hat{y} \neq y|y = -1, z = 1)$
    - False negative rate:  $P(\hat{y} \neq y|y = 1, z = 0) = P(\hat{y} \neq y|y = 1, z = 1)$
    - ...

# Fairness in Classification

- Method:**

minimize $L(\boldsymbol{\theta})$	} Classifier loss function
subject to $P(\cdot z=0) = P(\cdot z=1)$	} Fairness constraints

- No disparate impact:  $P(\hat{y} = 1|z = 0) = P(\hat{y} = 1|z = 1)$

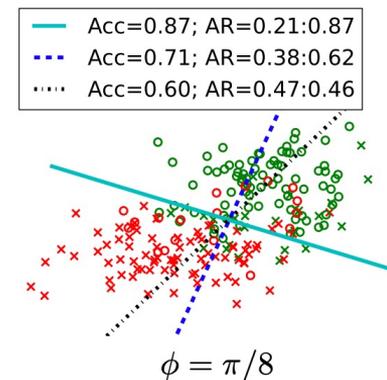
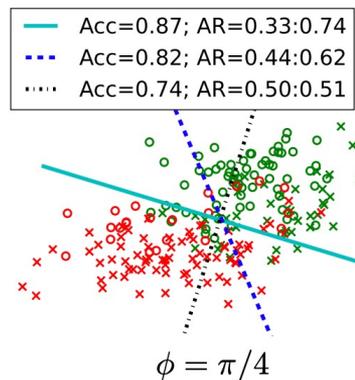
$$\text{Cov}_{DI}(z, d_{\boldsymbol{\theta}}(\mathbf{x})) = \mathbb{E}[(z - \bar{z})d_{\boldsymbol{\theta}}(\mathbf{x})] - \mathbb{E}[(z - \bar{z})]\bar{d}_{\boldsymbol{\theta}}(\mathbf{x}) \approx \frac{1}{N} \sum_{(\mathbf{x}, z) \in \mathcal{D}} (z - \bar{z}) d_{\boldsymbol{\theta}}(\mathbf{x})$$

- Objective function for no disparate impact:

$$\begin{aligned} &\text{minimize} && L(\boldsymbol{\theta}) \\ &\text{subject to} && \frac{1}{N} \sum_{(\mathbf{x}, z) \in \mathcal{D}} (z - \bar{z}) d_{\boldsymbol{\theta}}(\mathbf{x}) \leq c \\ &&& \frac{1}{N} \sum_{(\mathbf{x}, z) \in \mathcal{D}} (z - \bar{z}) d_{\boldsymbol{\theta}}(\mathbf{x}) \geq -c \end{aligned}$$

# Fairness in Classification

- Simulate **disparate impact** in classification outcomes.
- Generate **two synthetic datasets** with different levels of correlation between a sensitive attribute and class labels.
- Train **logistic regression** classifiers on both the datasets.



# Fairness in Classification

- Toshihiro Kamishima, et al. **“Fairness-aware classifier with prejudice remover regularizer.”** In Joint European Conference on Machine Learning and Knowledge Discovery in Databases. 2012
- Aditya Krishna Menon, et al. **“The cost of fairness in binary classification.”** FAT 2018
- Emmanouil Kerasanakis, et al. **“Adaptive Sensitive Reweighting to Mitigate Bias in Fairness-aware Classification”.** WWW 2018.
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- Muhammad Bilal Zafar et al. **“Fairness constraints: Mechanisms for fair classification.”** arXiv:1507.05259 (2015).
- Yongkai Wu, et al. **“Fairness-aware Classification: Criterion, Convexity, and Bounds.”** arXiv:cs.LG/1809.04737 (2018).
- Lingxiao Huang and Nisheeth Vishnoi. **“Stable and Fair Classification.”** ICML 2019
- Toon Calders and Sicco Verwer. **“Three naive Bayes approaches for discrimination-free classification.”** Data Mining and Knowledge Discovery 21, 2 (2010), 277–292.

# Fairness in Ranking — Introduction



**List-wise** definitions for fairness: depend on the entire list of results for a given query

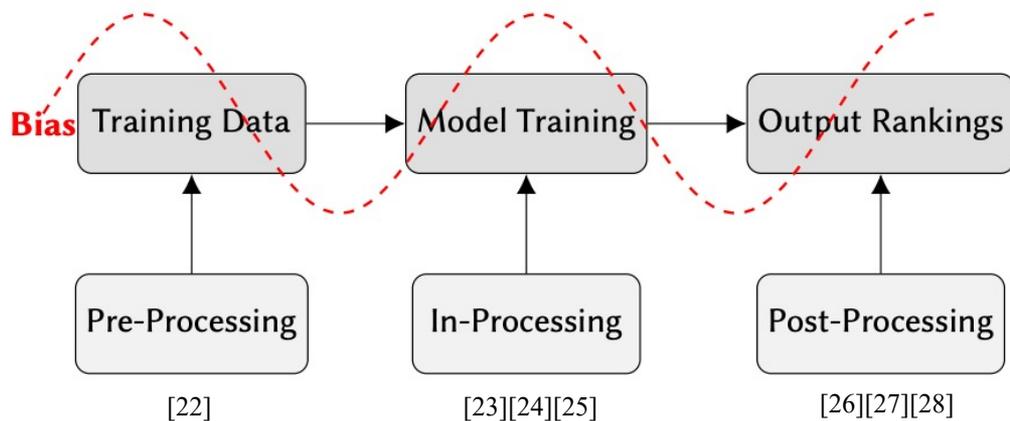


Unsupervised criteria: the average **exposure** near the top of the ranked list to be **equal for different groups** [71][72][75]



Supervised criteria: the average **exposure** for a group to be proportional to the average **relevance** of that group's results to the query [65][67]

## Fairness in Ranking — Method

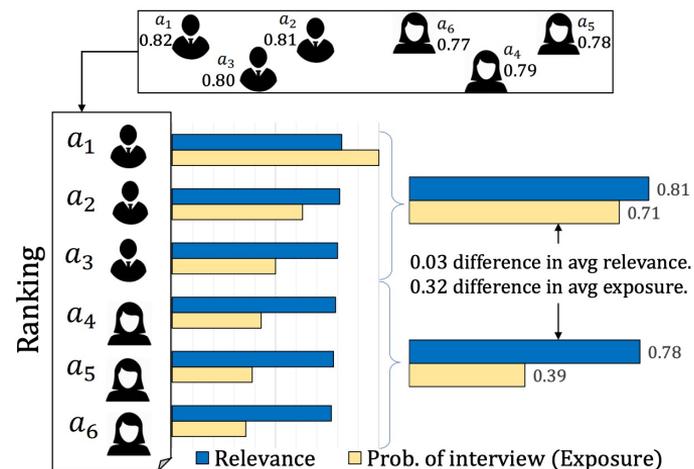


# Fairness in Ranking — Dataset

<b>Dataset</b>	<b>Size</b>	<b>Sensitive Features</b>	<b>Reference</b>
AirBnB	10,201 houses	gender of host	[29]
COMPAS	7,214 people	gender, race	[30]
CS departments	51 departments	department size, geographic region	[31]
Engineering students	5 queries, 650 students per query	gender, high school type	[32]
SAT	1.6M students	gender	[33]
German credit	1,000 people	gender, age	[34]
Forbes richest U.S.	400 people	gender	[35]
XING	40 candidates	gender	[36]

# Fairness in Ranking

- **Fairness Concerns:** A conceptual and computational framework that allows the formulation of fairness constraints on rankings in terms of **exposure allocation**.
- Job seeker example: a small difference in **relevance** can lead to a large difference in **exposure** (an opportunity) for the group of females.



# Fairness in Ranking

- **Method:**  $r = \operatorname{argmax}_r U(r|q)$  s.t.  $r$  is fair

- **Exposure** for a document  $d_i$  under a probabilistic ranking  $P$  as:

$$\operatorname{Exposure}(d_i|\mathbf{P}) = \sum_{j=1}^N P_{i,j} \mathbf{v}_j \quad \operatorname{Exposure}(G_k|\mathbf{P}) = \frac{1}{|G_k|} \sum_{d_i \in G_k} \operatorname{Exposure}(d_i|\mathbf{P})$$

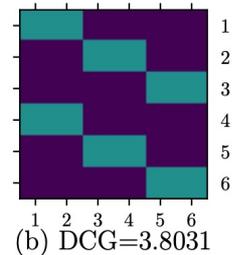
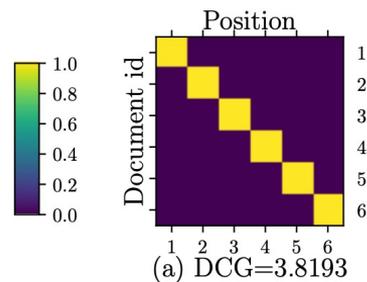
- **Demographic Parity Constraints:**

$$\operatorname{Exposure}(G_0|\mathbf{P}) = \operatorname{Exposure}(G_1|\mathbf{P}) \Leftrightarrow \mathbf{f}^T P \mathbf{v} = 0$$

(with  $\mathbf{f}_i = \frac{\mathbb{1}_{d_i \in G_0}}{|G_0|} - \frac{\mathbb{1}_{d_i \in G_1}}{|G_1|}$ )

# Fairness in Ranking

- Figure (a) is optimal unfair ranking that maximizes DCG.
- Figure (b) is optimal fair ranking under demographic parity.
- Compared to the DCG of the unfair ranking, the optimal fair ranking has slightly **lower utility** with a DCG.



# Fairness in Ranking

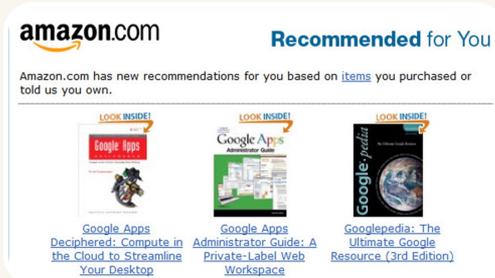
- Biega, Asia J., et al. "**Equity of attention: Amortizing individual fairness in rankings.**" *SIGIR* 2018.
- Zehlike, Meike, et al. "Fa\*ir: A fair top-k ranking algorithm." *CIKM* 2017.
- Singh, Ashudeep, and Thorsten Joachims. "**Policy learning for fairness in ranking.**" *arXiv preprint arXiv:1902.04056* (2019).
- Yadav, Himank, et al. "**Fair learning-to-rank from implicit feedback.**" *arXiv preprint arXiv:1911.08054* (2019).
- Yang, Ke, and Julia Stoyanovich. "**Measuring fairness in ranked outputs.**" *Proceedings of the 29th International Conference on Scientific and Statistical Database Management*. 2017.
- Narasimhan, Harikrishna, et al. "**Pairwise fairness for ranking and regression.**" *AAAI* 2020.
- Celis, L. Elisa, et al. "**Ranking with fairness constraints.**" *arXiv preprint arXiv:1704.06840* (2017).
- Zehlike, Meike, and Carlos Castillo. "**Reducing disparate exposure in ranking: A learning to rank approach.**" *Proceedings of The Web Conference 2020*.
- Vogel, Robin, et al. "**Learning Fair Scoring Functions: Fairness Definitions, Algorithms and Generalization Bounds for Bipartite Ranking.**" *arXiv preprint arXiv:2002.08159* (2020).

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# Fairness in Recommendation — Motivation

- Recommender systems are gaining critical impacts on human decision making.



amazon.com Recommended for You

Amazon.com has new recommendations for you based on [items](#) you purchased or told us you own.

LOOK INSIDE! Google Apps Deciphered: Compute in the Cloud to Streamline Your Desktop

LOOK INSIDE! Google Apps Administrator Guide: A Private-Label Web Workspace

LOOK INSIDE! Googlepedia: The Ultimate Google Resource (3rd Edition)

Shopping



Watched Top 10 for Mark

Netflix Movie Recommendations

on Netflix

ANGEL LACK

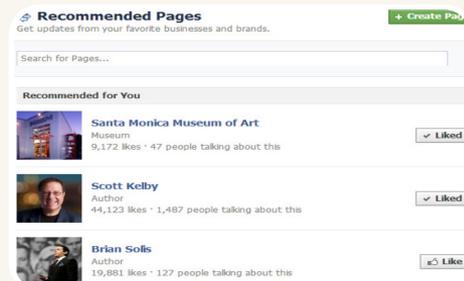
Breaking Bad

LORAX

THE IT LIST

NEW GIRL

Entertainment



Recommended Pages

Get updates from your favorite businesses and brands. + Create Page

Search for Pages...

Recommended for You

Santa Monica Museum of Art Museum 9,172 likes · 47 people talking about this Liked

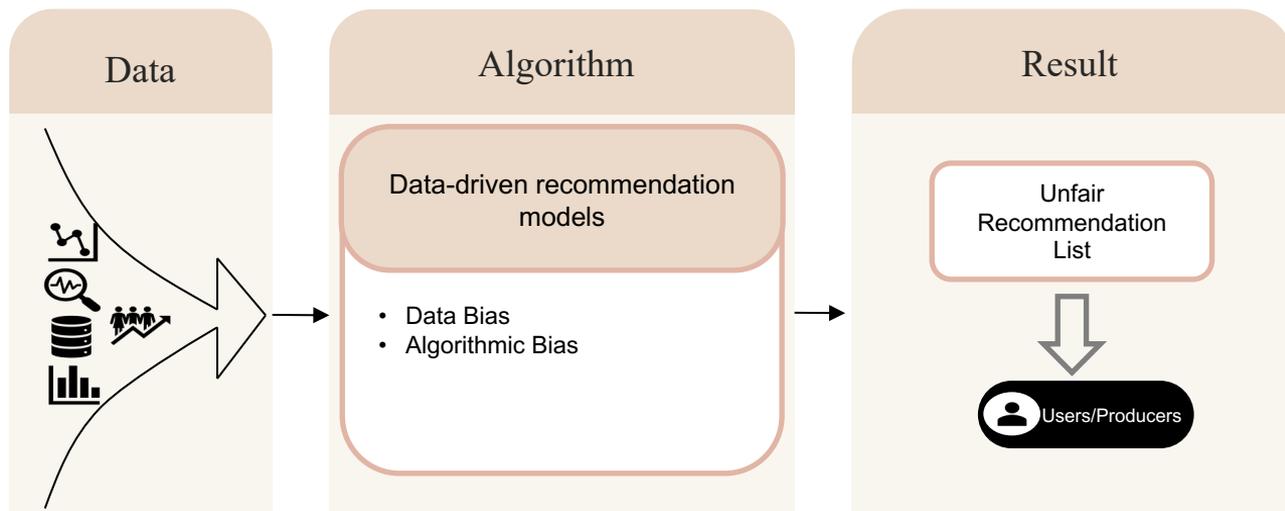
Scott Kelby Author 44,123 likes · 1,487 people talking about this Liked

Brian Sols Author 19,881 likes · 127 people talking about this Like

Social Media

# Fairness in Recommendation — Motivation

- It is crucial to address the potential unfairness problems in recommendations.



# Fairness in Recommendation — Challenges



More  
Perspectives



Multiple Models  
And Goals



Extreme Data  
Sparsity



Dynamics

# Taxonomies

Group vs. Individual

User vs. Item

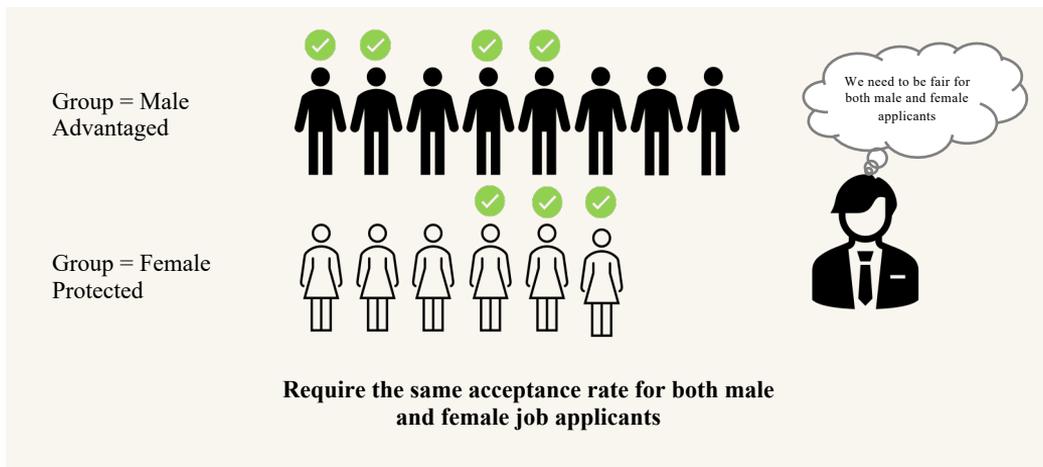
Association vs. Causality

Single-sided vs. Multi-sided

Static vs. Dynamic

# Group Fairness vs. Individual Fairness

Group fairness requires that the protected groups should be treated similarly to the advantaged group.



# Group Fairness vs. **Individual Fairness**

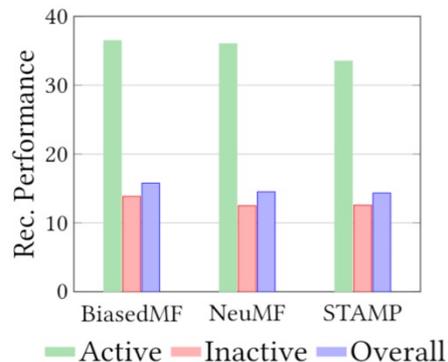
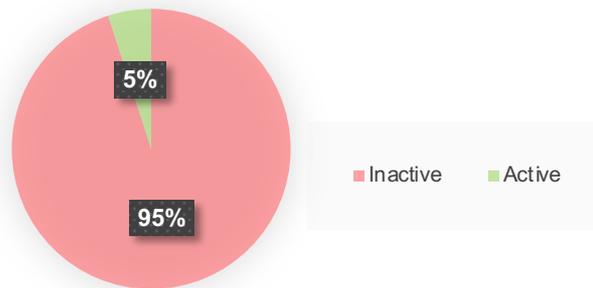
- Individual fairness requires that the similar individual should be treated similarly.



# Group Fairness in Recommendation

- **Fairness concerns:** The **unfair recommendation quality** between **user groups** with different activity levels, e.g., number of interactions.
- Unfairness of current recommender systems:
  - Active users only account for a **small** proportion of users.
  - The average recommendation quality on the small group (*active*) is **significantly better** than that on the remaining majority of users (*inactive*) for all baselines.

Ratio between Active and Inactive users



# Group Fairness in Recommendation

**Fairness-aware Algorithm:** A re-ranking method with user-oriented group fairness constrained on the recommendation lists generated from any base recommender algorithm.

**Experiment Results:** Improve fairness; Improve recommendation quality of overall and disadvantaged users. However, the performance of advantaged users is reduced to satisfy our fairness requirement.

$$\begin{aligned} \max_{\mathbf{W}_{ij}} \quad & \sum_{i=1}^n \sum_{j=1}^N \mathbf{w}_{ij} S_{i,j} && \text{Preference of user } i \text{ in terms of item } j \\ \text{s.t.} \quad & \text{UGF} (Z_1, Z_2, \mathbf{W}) < \varepsilon && \text{Fairness constraint} \\ & \sum_{j=1}^N \mathbf{w}_{ij} = K, \mathbf{w}_{ij} \in \{0, 1\} && \text{Top-K list} \end{aligned}$$

			Beauty			
			Overall	Adv.	Disadv.	UGF
BiasedMF	F1	Orig.	14.27	30.68	12.77	17.91
		Fair	<b>15.06</b>	19.18	<b>14.68</b>	<b>4.50</b>
	NDCG	Orig.	43.25	67.79	41.00	26.79
		Fair	<b>43.97</b>	52.51	<b>43.19</b>	<b>9.32</b>

Improvement of overall accuracy

Disadv. ↑  
Adv. ↓

Improvement of fairness

# Group Fairness in Recommendation

Other works:

- Fu et al. [37] require to impair the group unfairness problem in the context of explainable recommendation over knowledge graphs with a fairness constrained approach.
- Both [38] and [39] categorize different types of multi-stakeholder platforms and the different group fairness properties they desired.



# Individual Fairness in Recommendation

- **Fairness concerns:** the position bias which leads to disproportionately less attention being paid to low-ranked subjects.
- No single ranking can achieve individual attention fairness.
- **Equity of Amortized Attention:** A sequence of rankings  $\{1, 2, \dots, m\}$  offer equity of amortized attention if each subject  $u$  receives cumulative attention proportional to her cumulative relevance:

$$\frac{\text{attention}}{\text{relevance}} = \frac{\frac{\sum_{l=1}^m a_{i1}^l}{\sum_{l=1}^m r_{i1}^l}}{\frac{\sum_{l=1}^m a_{i2}^l}{\sum_{l=1}^m r_{i2}^l}}, \forall u_{i1}, u_{i2}$$

# Individual Fairness in Recommendation

- **Method (Offline optimization):**

minimize  $\sum_i |A_i - R_i|$  ——— Fairness

subject to  $NDCG\text{-}quality@k(\rho^j, \rho^{j*}) \geq \theta, j = 1, \dots, m.$  ——— Ranking quality

- **Experiment Results:**
  - **Improving equity of attention is crucial:** the discrepancy between the attention received and the deserved attention can be substantial.
  - Improving equity of attention can often be done **without sacrificing much quality** in the rankings.

# Individual Fairness in Recommendation

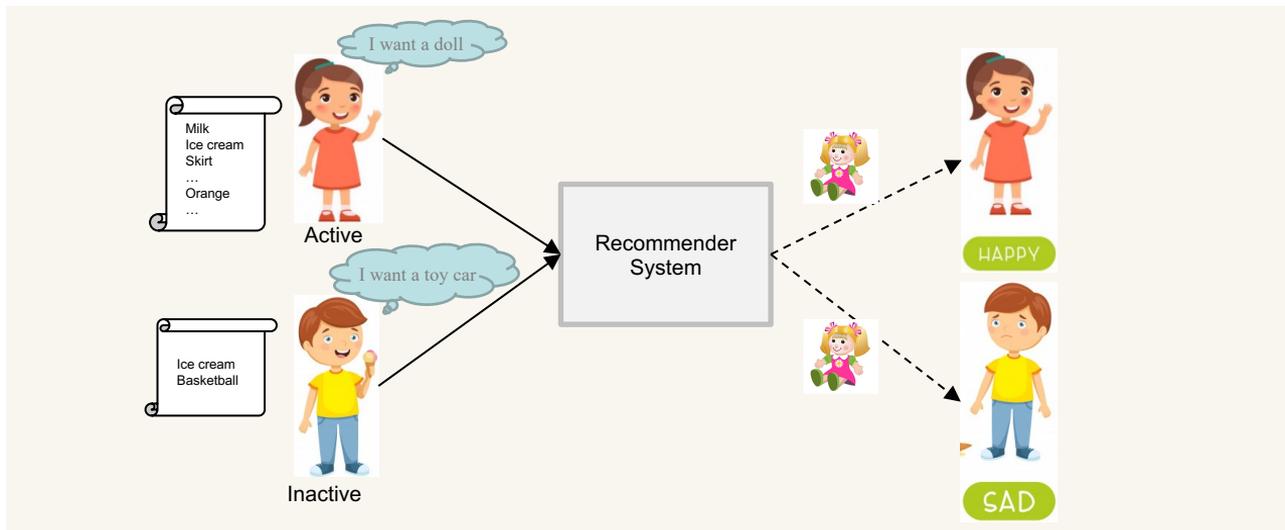


## Other Works:

- Patro et al. [40] view individual fairness from both producers and customers sides, and response to the question of the long-term sustainability of two-sided platforms.
- Li et al. [80] consider personalized fairness for users in recommendations, i.e., users' personalized demands for fairness. For example, some users may care more about gender, while others care more about age.

# User Fairness vs. Item Fairness

Fairness on user side: Fairness requirements in recommender systems may come from users.



# User Fairness vs. Item Fairness

- Fairness on Item side: Fairness requirements in recommender systems may come from items (Products/Producers).
- For example, we search for “phone case” but the system ranks accessories for iPhone on top but quite few for other brands, which is an item-side unfairness.



Ownest Compatible with iPhone 11 Case for Clear Flower and Soft TPU Bumper Protective Silicone Slim Shockproof  
★★★★☆ ~ 4,414  
\$8<sup>99</sup>  
✓prime FREE Delivery Wed, Jun 16

Best Seller



Temdan Clear Case Compatible with iPhone 12 Case/Con  
★★★★☆ ~ 26,663  
\$8<sup>19</sup> ~~\$25.99~~  
✓prime FREE Delivery Wed, Jun 16  
More Buying Choices  
\$7.19 (6 used & new offers)



Miracase Liquid Silicone Case Compatible with iPhone 11 Cover Case Drop Protection Case (Black)  
★★★★☆ ~ 24,188  
\$13<sup>99</sup>  
Save 20% with coupon  
✓prime FREE Delivery Wed, Jun 16  
More Buying Choices  
\$8.80 (4 used & new offers)



CASEKOO Crystal Clear Designed for iPhone 12 Pro Max [ Tested] Shockproof Protective Phone Case Slim Thin Cov  
★★★★☆ ~ 604  
\$19<sup>98</sup> ~~\$24.99~~  
Save 5% with coupon  
✓prime FREE Delivery Wed, Jun 16  
More Buying Choices  
\$11.84 (8 used & new offers)

# User Fairness in Recommendation

- **Group Recommendation:** recommend items to groups of users whose preferences can be different from each other.
- **Fairness Concerns:** maximize the satisfaction of each group member while minimizing the unfairness (the imbalance of user utilities inside the group) between them.

- **Fairness Definitions:**

- Least Misery:  $F_{LM}(g, I) = \min\{U(u, I), \forall u \in g\}$

- Variance:  $F_{Var}(g, I) = 1 - Var(\{U(u, I), \forall u \in g\})$

- Jain's Fairness:  $F_J(g, I) = \frac{(\sum_{u \in g} U(u, I))^2}{|U| \cdot \sum_{u \in g} U(u, I)^2}$

- Min-Max Ratio:  $F_M(g, I) = \frac{\min\{U(u, I), \forall u \in g\}}{\max\{U(u, I), \forall u \in g\}}$

The individual utility of user  $u$  in group  $g$  when a set of items  $I$  are recommended to the group.

# User Fairness in Recommendation

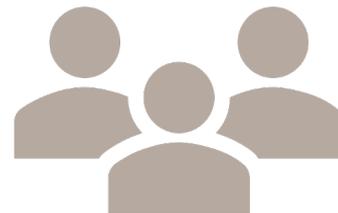
- **Method:**
  - The **Social Welfare** ( $SW(g, I)$ ): overall utility of all users inside the group  $g$  given a group recommendation  $I$ .
  - The **Fairness** ( $F(g, I)$ ): a function of  $U(u, I), \forall u \in g, \forall I$ .
  - Multi-Objective Optimization:  $\lambda \cdot SW(g, I) + (1 - \lambda) \cdot F(g, I)$
- **Experiment Results:** The results indicate that considering fairness can improve the quality of group recommendation.

$\lambda, RG$	0	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1
F@K	0.0260	0.0817	0.0877	0.0953	0.1019	0.1041	0.1046	0.1053	0.1058	0.1062	0.1062
NDCG@K	0.0697	0.2200	0.2287	0.2334	0.2394	0.2423	0.2440	0.2421	0.2459	0.2478	0.2476

# User Fairness in Recommendation

## Other Works:

- Leonhardt et al. [41] quantify the user unfairness caused by the post-processing algorithms which have the original goal of improving diversity in recommendations.
- Abdollahpouri et al. [42] see the problem from the users' perspective with finding how popularity bias causes the recommendations to deviate from what the user expects to get from the recommender system.



# Item Fairness in Recommendation

- **Fairness Concerns:** focus on the risk to groups of items from being under-recommended

- **Pairwise Accuracy:**

Monotonic ranking from predictions

$$P(g(f_{\theta}(\mathbf{q}, \mathbf{v}_j)) > g(f_{\theta}(\mathbf{q}, \mathbf{v}_{j'})) | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, j, j' \in \mathcal{R}_{\mathbf{q}}) \quad c_{\mathbf{q}}(j, j') \triangleq \mathbb{1}[g(f_{\theta}(\mathbf{q}, \mathbf{v}_j)) > g(f_{\theta}(\mathbf{q}, \mathbf{v}_{j'}))]$$

- **Pairwise Fairness:**

User click feedback

$$P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = 0, z_{\mathbf{q},j} = \tilde{z}) = P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = 1, z_{\mathbf{q},j} = \tilde{z}), \quad \forall \tilde{z}$$

- **Inter-Group Pairwise Fairness:**

Group label

$$P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = 0, s_{j'} = 1, z_{\mathbf{q},j} = \tilde{z}) = P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = 1, s_{j'} = 0, z_{\mathbf{q},j} = \tilde{z}), \quad \forall \tilde{z}$$

- **Intra-Group Pairwise Fairness:**

$$P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = s_{j'} = 0, z_{\mathbf{q},j} = \tilde{z}) = P(c_{\mathbf{q}}(j, j') | y_{\mathbf{q},j} > y_{\mathbf{q},j'}, s_j = s_{j'} = 1, z_{\mathbf{q},j} = \tilde{z}), \quad \forall \tilde{z}$$

# Item Fairness in Recommendation

- Method:**

$$\min_{\theta} \left( \sum_{(\mathbf{q}, j, y, z) \in \mathcal{D}} L(f_{\theta}(\mathbf{q}, \mathbf{v}_j), (y, z)) \right) + |\text{Corr}_{\mathcal{P}}(A, B)|$$

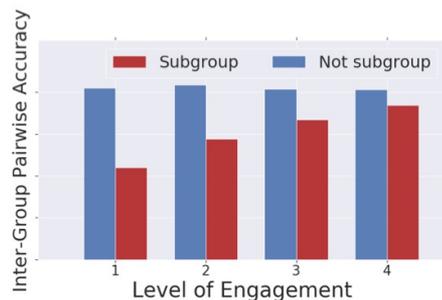
Recommender Loss
Fairness Penalty

$$A = (g(f_{\theta}(\mathbf{q}, \mathbf{v}_j)) - g(f_{\theta}(\mathbf{q}, \mathbf{v}_{j'})))(y - y')$$

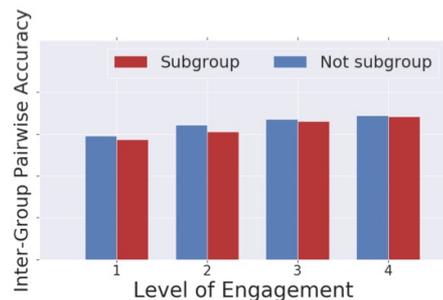
$$B = (s_j - s_{j'})(y - y')$$

- Experiment Results:**

- The subgroup items are significantly under-ranked relative to the non-subgroup items.
- The regularization effectively closes the gap in the inter-group pairwise fairness metric.



(a) Original

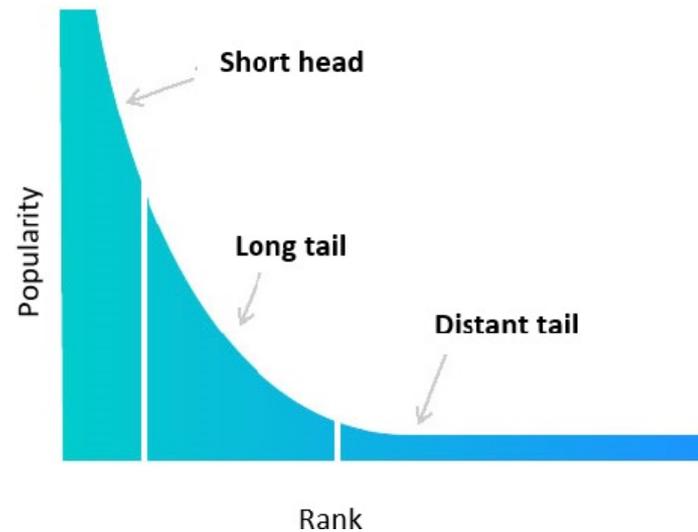


(b) After Pairwise Reg.

# Item Fairness in Recommendation

## Other Works:

- Many works about the **popularity bias** problem in recommendations.
- Often solved by increasing the number of recommended unpopular items (long-tail items) or otherwise the overall catalog coverage in these researches [43-45].



# Associative Fairness vs. Causal Fairness

Find the **discrepancy of statistical metrics** between individuals or sub-populations.



In **binary classification**, fairness metrics can be represented by regularizing the classifier's positive or negative rates over different protected groups.

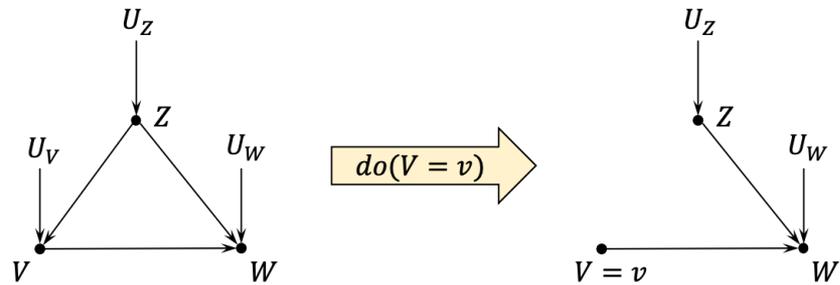
## Associative Fairness vs. **Causal Fairness**

- Fairness cannot be well assessed only based on association notions [46-49].
- Difference:
  - Reason about the **causal relations** between the protected features and the model outcomes.
  - Leverage **prior knowledge** about the world structure in the form of causal models, help to understand the propagation of variable changes in the system.



# Causal Fairness

- **Methods:**
  - Intervention
  - Counterfactual
- **Causal graph:** A directed acyclic graph which is used to capture the causal relations between variables, where nodes represent variables and directed edges represent a causal influence between the corresponding variables.
- A “**what if**” statement in which the “if” portion is **unreal** or **unrealized**, is known as a counterfactual.



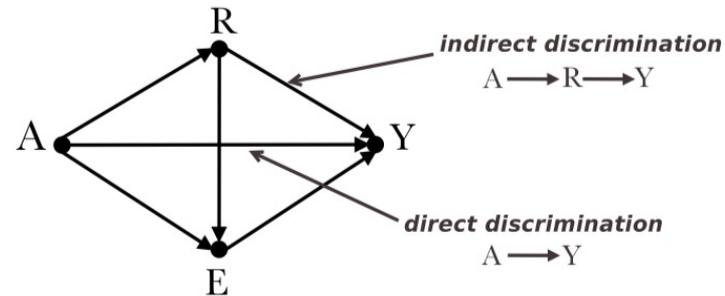
# Causal Fairness

- **Disparate Impact:**

- **Total Effect:**  $TE_{a_1, a_0}(y) = P(y_{a_1}) - P(y_{a_0})$
- **Effect of Treatment on the Treated:**  $ETT_{a_1, a_0}(y) = P(y_{a_1} | a_0) - P(y | a_0)$
- ...

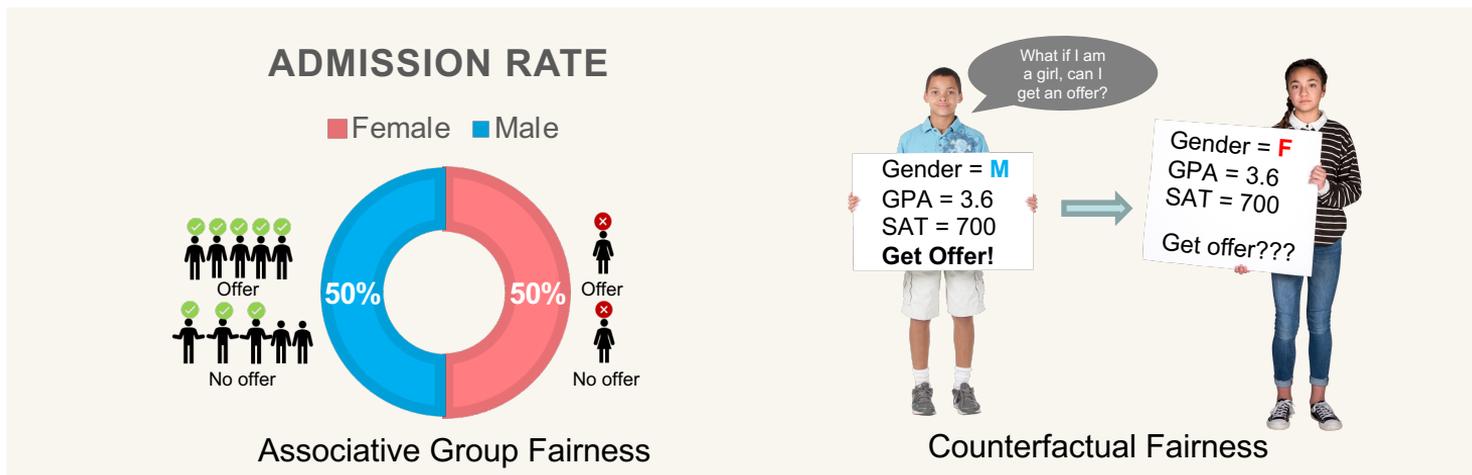
- **Disparate Treatment:**

- **Direct Effect:** the causal effect along the causal path from the sensitive feature to the final decision
- **Indirect Effect:** the causal effect along the causal path through proxy features
- **Path-Specific Effect:** the causal effect over specific paths.



# Counterfactual fairness

- Counterfactual fairness is an individual-level causal-based fairness notion. It requires that for any possible individual, the predicted result of the learning system should be the **same** in the **counterfactual world** as in the **real world**.



# Associative Fairness in Recommendation

- **Fairness Concerns:** study fairness in collaborative-filtering recommender systems; propose four new metrics that address different forms of unfairness.

- **Fairness Definitions:**

Average predicted score from  
disadvantaged users

Average ratings from  
disadvantaged users

Average predicted score from  
advantaged users

Average ratings from  
advantaged users

  - Value Fairness: 
$$U_{\text{val}} = \frac{1}{n} \sum_{j=1}^n \left| \left( \mathbb{E}_g [y]_j - \mathbb{E}_g [r]_j \right) - \left( \mathbb{E}_{-g} [y]_j - \mathbb{E}_{-g} [r]_j \right) \right|$$
  - Absolute Fairness: 
$$U_{\text{abs}} = \frac{1}{n} \sum_{j=1}^n \left| \left| \mathbb{E}_g [y]_j - \mathbb{E}_g [r]_j \right| - \left| \mathbb{E}_{-g} [y]_j - \mathbb{E}_{-g} [r]_j \right| \right|$$
  - Underestimation unfairness: 
$$U_{\text{under}} = \frac{1}{n} \sum_{j=1}^n \left| \max\{0, \mathbb{E}_g [r]_j - \mathbb{E}_g [y]_j\} - \max\{0, \mathbb{E}_{-g} [r]_j - \mathbb{E}_{-g} [y]_j\} \right|$$
  - Overestimation unfairness: 
$$U_{\text{over}} = \frac{1}{n} \sum_{j=1}^n \left| \max\{0, \mathbb{E}_g [y]_j - \mathbb{E}_g [r]_j\} - \max\{0, \mathbb{E}_{-g} [y]_j - \mathbb{E}_{-g} [r]_j\} \right|$$

# Associative Fairness in Recommendation

- **Method:**

$$\min_{P, Q, u, v} J(P, Q, u, v) + U$$

Loss for recommender model

Fairness constraint

- **Experiment Results:** the experiments on synthetic and real data show that minimization of these forms of unfairness is possible with no significant increase in reconstruction error.

Unfairness	Error	Value	Absolute	Underestimation	Overestimation	Non-Parity
None	0.887 ± 1.9e-03	0.234 ± 6.3e-03	0.126 ± 1.7e-03	0.107 ± 1.6e-03	0.153 ± 3.9e-03	0.036 ± 1.3e-03
Value	0.886 ± 2.2e-03	<b>0.223 ± 6.9e-03</b>	0.128 ± 2.2e-03	<b>0.102 ± 1.9e-03</b>	<b>0.148 ± 4.9e-03</b>	0.041 ± 1.6e-03
Absolute	0.887 ± 2.0e-03	0.235 ± 6.2e-03	<b>0.124 ± 1.7e-03</b>	0.110 ± 1.8e-03	0.151 ± 4.2e-03	0.023 ± 2.7e-03
Under	0.888 ± 2.2e-03	0.233 ± 6.8e-03	0.128 ± 1.8e-03	<b>0.102 ± 1.7e-03</b>	0.156 ± 4.2e-03	0.058 ± 9.3e-04
Over	<b>0.885 ± 1.9e-03</b>	0.234 ± 5.8e-03	<b>0.125 ± 1.6e-03</b>	0.112 ± 1.9e-03	<b>0.148 ± 4.1e-03</b>	0.015 ± 2.0e-03
Non-Parity	0.887 ± 1.9e-03	0.236 ± 6.0e-03	0.126 ± 1.6e-03	0.110 ± 1.7e-03	0.152 ± 3.9e-03	<b>0.010 ± 1.5e-03</b>

# Causal Fairness in Recommendation

- **Fairness Concerns:** Counterfactual fairness for users in recommendations.
- **Definition:** A recommender model is *counterfactually fair* if for any possible user  $u$  with features  $X = x$  and  $Z = z$ , for all  $L$ , and for any value  $z'$  attainable by  $Z$ :

$$P(L_z | X = x, Z = z) = P(L_{z'} | X = x, Z = z)$$

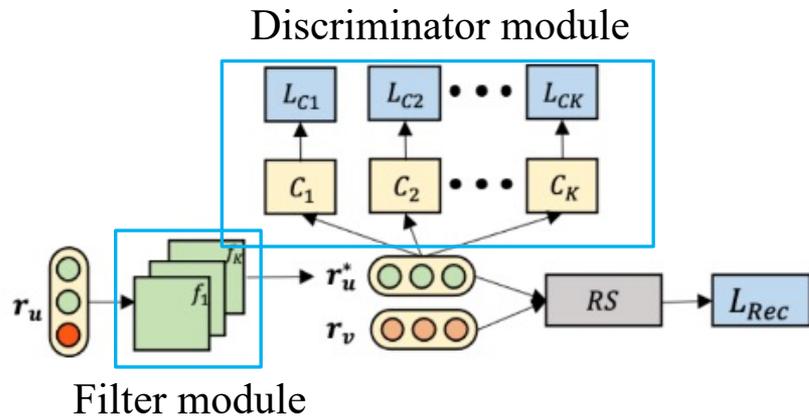
Top-N recommendation list  
for user  $u$  with sensitive  
features  $z$

Insensitive features

Sensitive features

# Causal Fairness in Recommendation

- **Method:** Generate feature independent user embeddings through *adversary learning*.
  - **Filter Module:** filter the information about sensitive features from user embeddings
  - **Discriminator module:** predict the sensitive features from the learned user embeddings.
- **Experiment Results:**
  - Improve fairness
  - A little sacrifice on recommendation performance



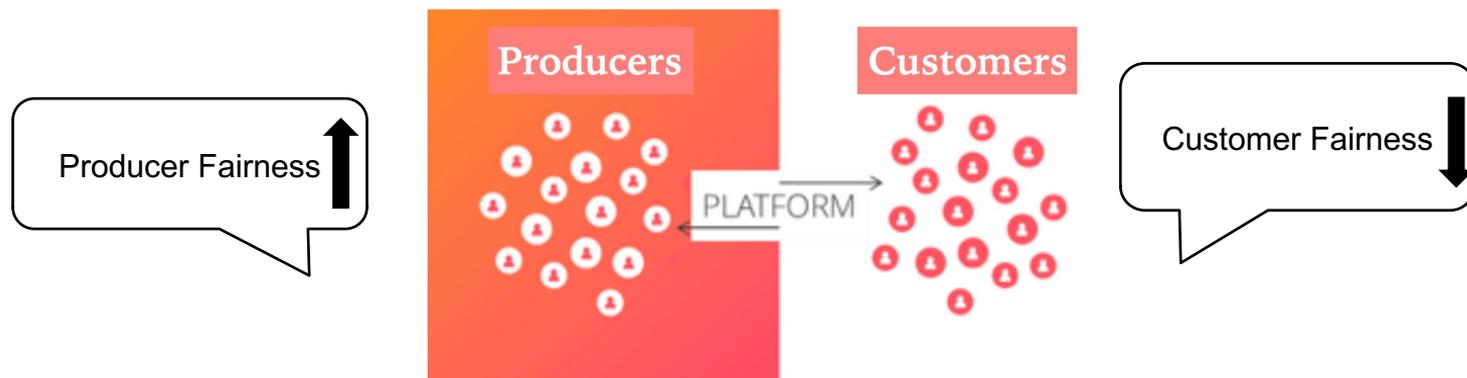
		MoiveLens		
		AUC-G	AUC-A	AUC-O
PMF	Orig.	0.7697	0.8428	0.6024
	SM	<b>0.5389</b>	<b>0.5560</b>	<b>0.5289</b>
	CM	0.5532	0.5951	0.5396

## Single-sided vs. Multi-sided Fairness

- Most research on the fairness of recommender systems is conducted either from the perspective of **customers** or from the perspective of product (or service) **providers**, which is also known as **single-sided** fairness.
- Fairness, that considers both **customer-side** fairness and **provider-side** fairness, is known as **multi-sided** fairness.

# Multi-sided Fairness

- Why multi-sided fairness?
  - When fairness is guaranteed for one side, the fairness and rights of the other side might sacrifice [83,84]



# Multi-sided Fairness

- How to approach multi-sided fairness?
  - Usually, the two-sided objective is a linear interpolation of consumer and producer fairness metrics [81,82,83].

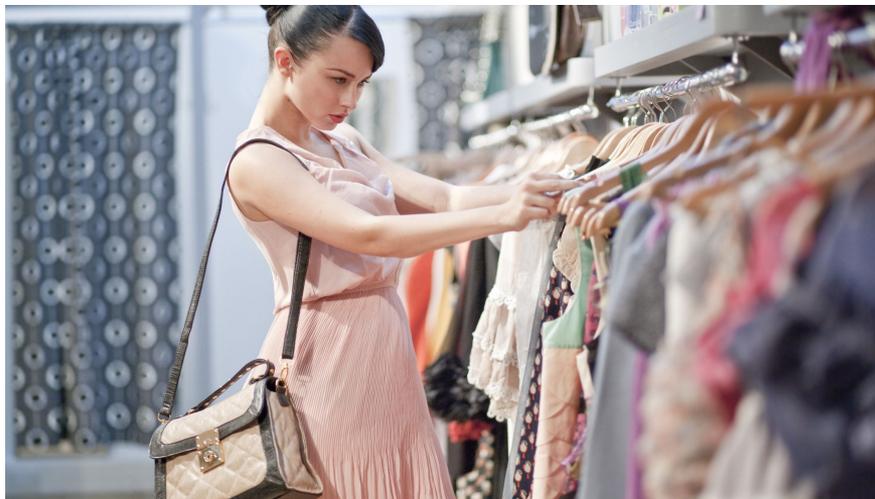
$$\begin{array}{ll} \underset{M}{\text{minimize}} & \lambda \cdot \text{inequality}_D(M) + (1 - \lambda) \cdot \text{inequality}_C(M) \\ \text{subject to} & \text{constraints ensuring a correct matching.} \end{array}$$

## Static vs. Dynamic Fairness

- **Static fairness** means the protected attribute or group labels (i.e., gender or race) are fixed throughout the entire ranking or recommendation process.
- **Dynamic fairness** considers the dynamic factors in the environment, such as the changes in item utility or attributes in recommendation environment, and learns a strategy to accommodate such dynamics.

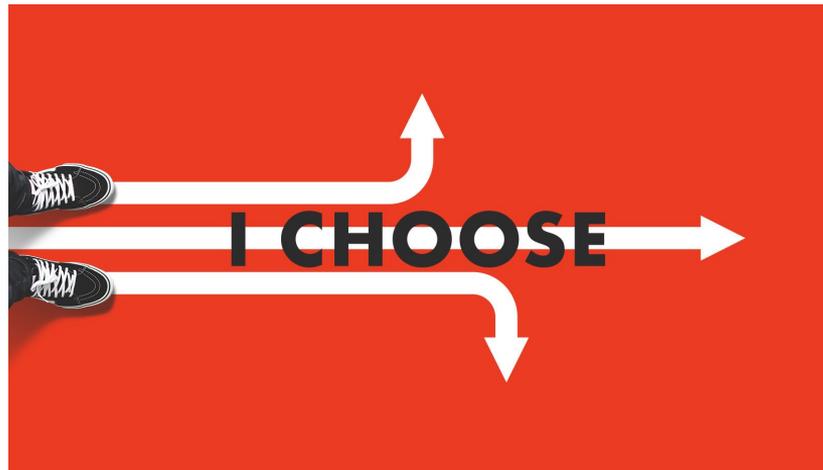
# Static vs. Dynamic Fairness

- Why consider dynamic fairness?
  - In real world, biases are usually dynamic rather than static. For example,
    - New items will come into the item pool;



# Static vs. Dynamic Fairness

- Why consider dynamic fairness?
  - In real world, biases are usually dynamic rather than static. For example,
    - Users experience many new items and may change their preferences;



# Static vs. Dynamic Fairness

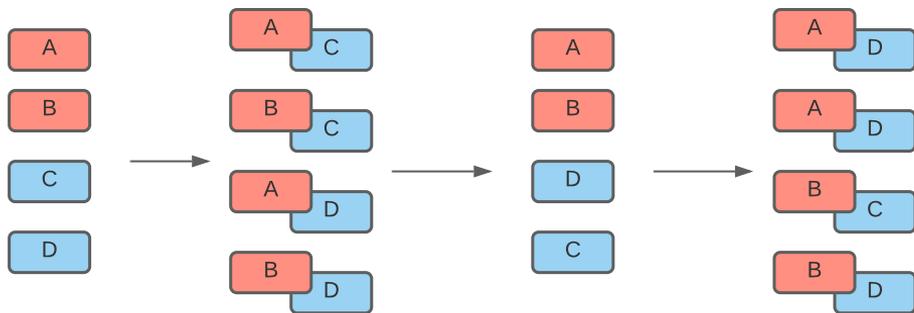
- Why consider dynamic fairness?
  - In real world, biases are usually dynamic rather than static. For example,
    - The recommendation system will update its recommendation strategy periodically.



# Static vs. Dynamic Fairness

- How to achieve dynamic fairness?

Ge et al. [91] proposed to model the dynamic long-term fairness in recommendation with respect to **dynamically changing group labels** through a fairness-constrained reinforcement learning framework.



D becomes much popular than C, while its label is still long-tailed, creating a **NEW Matthew Effect** in long-tailed item group.

# Static vs. Dynamic Fairness

The problem is formulated as **Constrained MDP** (Markov Decision Process).

**State:** state  $s_t$  of a user

$H_t$  - user's most recent positive interaction history

Demographic information (if exists).

**Action:** a recommendation list  $a_t = \{a_t^1, \dots, a_t^K\}$  with current state  $s_t$ .

**Reward:** the immediate feedback  $R(st, at)$  given the action  $a_t$  and the user state  $s_t$

Typical user feedback includes click, skip, or purchase, etc.

**Cost:** a cost value  $C(s_t, a_t)$  given by the problem-specific cost function

i.e., #items that come from the sensitive group

**Discount rate:**  $\gamma_r$  and  $\gamma_c$ :

$\gamma_r \in [0, 1]$  is for long-term rewards

$\gamma_c \in [0, 1]$  is for long-term costs.

## Static vs. Dynamic Fairness

- How to achieve dynamic fairness?

Define Exact-K fairness,

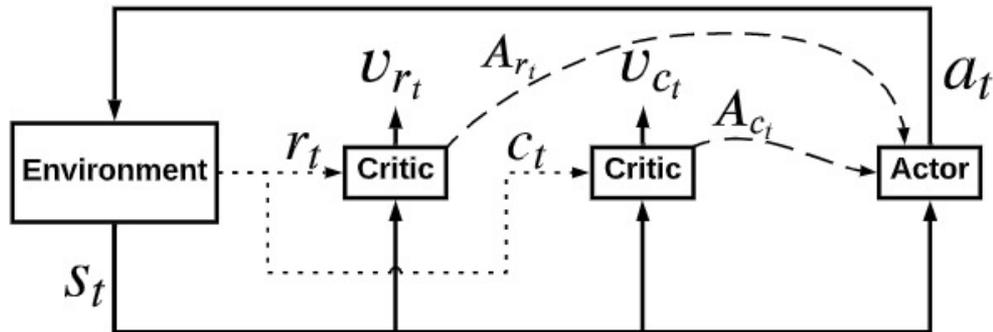
$$\frac{\text{Exposure}_t (G_0)}{\text{Exposure}_t (G_1)} \leq \alpha$$

$$\text{Exposure}_t (G_0) \leq \alpha \text{Exposure}_t (G_1)$$

# Static vs. Dynamic Fairness

- How to achieve dynamic fairness?

Finally, they used Constraint Policy Optimization to solve the above problem.



Using two critics – a fairness critic and a utility critic to learn fairness and utility in a dynamic reinforcement learning framework.

# Applications of Fairness-aware RecSys

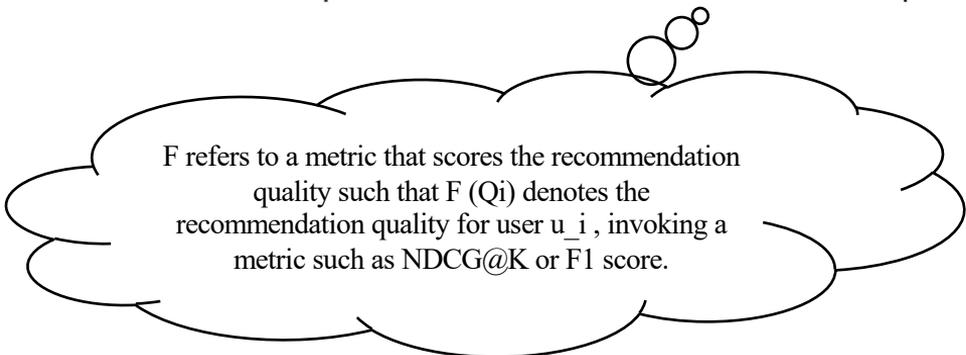
- Ride-hailing (Uber, Lyft): Sühr et al. [81]
- Ecommerce (Amazon, Etsy): Patro et al. [82]
- Content streaming (Spotify, YouTube): Htun et al. [85]
- Social Media (Twitter, LinkedIn): Vasudevan et al. [86], Geyik et al. [87]
- Cyber-Physical Systems (e-Vehicle charging): Wang et al. [90]



# Evaluation of Fairness

- Measuring User-side Fairness: Based on the general definition of user fairness, Fu et al. [89] defined GRU as a measurement.
- **Group Recommendation Unfairness (GRU)**

$$GRU(G_1, G_2, Q) = \left| \frac{1}{|G_1|} \sum_{i \in G_1} \mathcal{F}(Q_i) - \frac{1}{|G_2|} \sum_{i \in G_2} \mathcal{F}(Q_i) \right|$$



F refers to a metric that scores the recommendation quality such that  $\mathcal{F}(Q_i)$  denotes the recommendation quality for user  $u_i$ , invoking a metric such as NDCG@K or F1 score.

# Evaluation of Fairness

- Measuring Item-side Fairness: Several measures for evaluating the fairness of a ranked list have been explored in the information retrieval literature [88].
- **Normalized discounted difference (rND)**

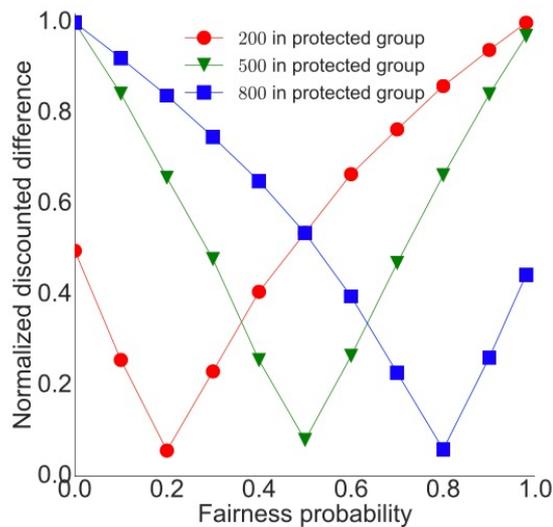
$$\text{rND}(\tau) = \frac{1}{Z} \sum_{i=10,20,\dots}^N \frac{1}{\log_2 i} \left| \frac{|S_{1\dots i}^+|}{i} - \frac{|S^+|}{N} \right|$$

rND computes the difference in the proportion of members of the protected group (S+) at top-i and in the over-all population.

Normalizer Z is computed as the highest possible value of rND for the given number of items N and protected group size |S+|.

# Evaluation of Fairness

- Measuring Item-side Fairness: Several measures for evaluating the fairness of a ranked list have been explored in the information retrieval literature [88].
- **Normalized discounted difference (rND)**



The figure plots the behavior of rND on synthetic datasets of 1000 items, with 200, 500 and 800 items in S+, as a function of fairness probability.

# Evaluation of Fairness

- Measuring Item-side Fairness: Several measures for evaluating the fairness of a ranked list have been explored in the information retrieval literature [88].
- **Normalized discounted KL-divergence (rKL)**

$$P = \left( \frac{|S_{1\dots i}^+|}{i}, \frac{|S_{1\dots i}^-|}{i} \right), Q = \left( \frac{|S^+|}{N}, \frac{|S^-|}{N} \right)$$

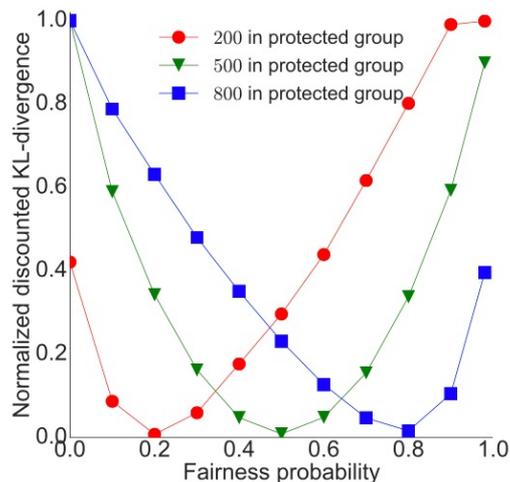
P is the presented exposure distribution;  
Q is the desired distribution

$$\text{rKL}(\tau) = \frac{1}{Z} \sum_{i=10,20,\dots}^N \frac{D_{KL}(P||Q)}{\log_2 i}$$

It uses KL-divergence to compute the expectation of the difference between protected group membership at top-i vs. in the over-all population

# Evaluation of Fairness

- Measuring Item-side Fairness: Several measures for evaluating the fairness of a ranked list have been explored in the information retrieval literature [88].
- **Normalized discounted KL-divergence (rKL)**



The figure plots the behavior of rKL on synthetic datasets of 1000 items, with 200, 500 and 800 items in  $S^+$ , as a function of fairness probability.

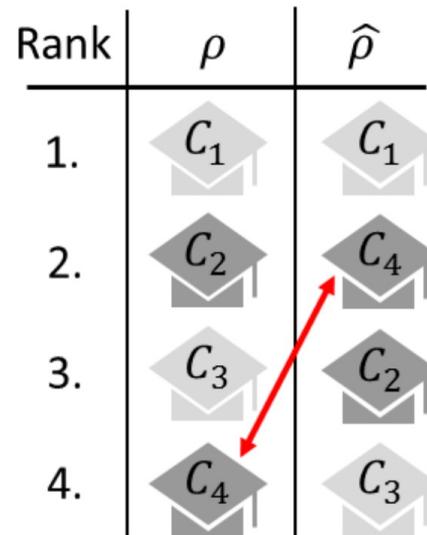
# Evaluation of Fairness

- Measuring pairwise fairness by comparing utility and prediction errors [92,93,94]

DEFINITION **Rank Calibration Error**

$$Rcal_{A_i}(\rho, \hat{\rho}) = \frac{\phi_i^D(X)}{\phi(X) - \phi(A_j)}$$

Where  $\phi_i^D(X)$  denotes the number of discordant pairs containing at least one object from the target group  $A_i$ .



All Pairs in  $\hat{\rho}$

Concordant	Discordant
$c_1 > c_2$	$c_4 > c_2$
$c_1 > c_3$	$c_4 > c_3$
$c_1 > c_4$	
$c_2 > c_3$	



# Evaluation of Fairness

- Measuring Item-side Fairness: Researchers also use Gini Index to do the evaluation at an individual level [84,91].

$$G = \frac{\sum_{i=1}^n \sum_{j=1}^n |x_i - x_j|}{2 \sum_{i=1}^n \sum_{j=1}^n x_j} = \frac{\sum_{i=1}^n \sum_{j=1}^n |x_i - x_j|}{2n \sum_{j=1}^n x_j} = \frac{\sum_{i=1}^n \sum_{j=1}^n |x_i - x_j|}{2n^2 \bar{x}}$$

# Fairness in Recommendation — Dataset

<b>Dataset</b>	<b>#Interactions</b>	<b>Sensitive Features</b>	<b>Reference</b>
ModCloth	99,893	Gender	[50]
RentTheRunway	192,544	Age	[51]
MovieLens	1,000,000	Age; Gender; Occupation	[52]
Insurance	5,382	Gender; Marital status; Occupation	[53]
Post	71,800	Gender	[54]
Coat	11,600	Age; Gender	[55]
Sushi	50,000	Age; Gender	[56]

# Challenges and Opportunities

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No Consensus on Definition

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Transparent Fairness

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Fairness-Utility Relationship

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Better Evaluation

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# Challenges and Opportunities

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No Consensus on Definition

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Fairness-Utility Relationship

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# Challenges and Opportunities

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No Consensus on Definition

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**Fairness-Utility Relationship**

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Better Evaluation

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# Challenges and Opportunities

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No Consensus on Definition

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Transparent Fairness

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Fairness-Utility Relationship

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Better Evaluation

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# Summary

## Introduction and Background:

- Social impact of recommender system and fairness.
- Motivation of fairness.
- Relationship with AI Ethics & Beyond Ethics.

## Fairness in Machine Learning:

- Fairness in Classification
- Fairness in Ranking

## Fairness in Recommendation:

- Introduction
- Taxonomy
- Dataset and Evaluation
- Challenge and Opportunity



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# Questions?

Yunqi Li, Yingqiang Ge, Yongfeng Zhang

Rutgers University

[yunqi.li@rutgers.edu](mailto:yunqi.li@rutgers.edu)

[yingqiang.ge@rutgers.edu](mailto:yingqiang.ge@rutgers.edu)

[yongfeng.zhang@rutgers.edu](mailto:yongfeng.zhang@rutgers.edu)

Tutorial website: <https://fairness-tutorial.github.io/>

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